



International  
**Paralympic**  
Committee

IPC Manufacturer Identification Guidelines

# Rio 2016 Paralympic Games

February 2016





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# 1 Introduction

The International Paralympic Committee (IPC) is pleased to present the IPC Manufacturer Identification Guidelines for the Rio 2016 Paralympic Games. This guide contains the general rules concerning the manufacturer identification and the specific details for the different categories (equipment, clothing, accessories and footwear) for the Rio 2016 Paralympic Games.

The Paralympic Games place the national and Paralympic identity of athletes at the forefront which helps to further distinguish the Paralympic Games, whilst respecting the significant contribution that sporting goods manufacturers provide. Founded on the approach followed by the International Olympic Committee (IOC) for the Olympic Games, one of the key factors that differentiate the Paralympic Games from other sporting events is the visual presentation of the Games, which includes the 'look' of the participants, the venues and the field of play.

The purpose of these guidelines is to clarify the use of trademarks using visual diagrams to illustrate the regulations of the IPC Handbook, Section I, Sub-Section 3 (Paralympic Games Principles). These guidelines apply to all persons participating in the Paralympic Games.

These guidelines aim at providing certain clarifications on how the *Identification of the Manufacturer* may be used (or not) in general and specific situations. They are not intended to restrict or otherwise impair new, innovative technological design features of clothing, equipment and accessories as long as those are in conformity with the rules and regulations applicable for the Paralympic sports concerned and these guidelines.

Notwithstanding the above, these guidelines are to be used subject to the understanding that (i) in case any term of these guidelines is in contradiction with the IPC Handbook, the later shall prevail and (ii) the IPC Governing Board shall be the sole authority to finally determine whether the use of a manufacturer name, designation, trademark, logo or any other distinctive sign complies with the IPC Handbook and these guidelines.

The IPC Manufacturer Identification Guidelines have been distributed to all (National Paralympic Committees) NPCs and International Federations (IFs). We encourage all parties to make use of this reference manual during the design and production of clothing, equipment, accessories and footwear items for the Rio 2016 Paralympic Games.



## 2 Changes from previous versions (Rio 2016/Sochi 2014)

Topic	Modification
Definitions	Updated definitions within the list of "Authorised Identifications" and "Items"
Size and frequency of the Authorised Identifications	<p><b>Clothing</b> Maximum size of the <i>Identification of the Manufacturer</i> on the clothing increased from 20cm<sup>2</sup> to 30 cm<sup>2</sup>.  One additional identification allowed on the clothing, limited to Product Technology Identifications, with a maximum size of 10cm<sup>2</sup>.</p> <p><b>Sport equipment</b> For any sport equipment supplied by the NPC or athlete, the size and frequency of an <i>Identification of the Manufacturer</i> shall be as featured on <i>sports equipment</i> sold on the retail consumer market six (6) months prior to the Games, subject to any stricter IF rules which would prevail for each concerned sport, as long as such identification are deemed not conspicuous by the IPC.</p> <p><b>Accessories</b> Previous size limitation of 6cm<sup>2</sup> adapted to specific types of accessories, subject to any stricter rules which may apply for each sport.</p>
Items that must remain unbranded	Updated list of items which must be unbranded on the field of play.
Third party identifications	Inclusion of additional examples of prohibited third party references.
NPC emblems and national identity	Clarification regarding the frequency of use of National Identifications and examples provided regarding prohibited wording.
International Federation (IF) Identifications	Clarification regarding permitted use of IF identifications on clothing.





<b>Homologation marks</b>	Homologation marks permitted on athletes' clothing and/or sports equipment, subject to prior notification and agreement with the IPC.
<b>Rio 2016 Emblem and Wordmark</b>	Size of wordmark and emblem increased from 20cm <sup>2</sup> to 30 cm <sup>2</sup> .
<b>Victory Ceremonies and interviews</b>	Inclusion of list of personal items which are not permitted on podiums.
<b>Sport-by-Sport list</b>	Inclusion of additional specifications from IF technical regulations, including: national identification, personal identifications, homologation marks and processes.



### 3 Definitions

For the purpose of these guidelines:

**“Participant”** refers to any person participating in the Paralympic Games, in particular, but not limited to, athletes, officials, technicians (e.g., equipment technicians) and other accredited personnel within Paralympic Games venues, sites and press areas. For the avoidance of doubt, when referring to a “person participating in the Paralympic Games”, these guidelines refer to any athlete, official and any other accredited person within Paralympic Games venues, sites and press areas.

For the purpose of these guidelines **“Authorised Identification”** means any of the following identification:

Name	Definition
<b><i>Identification of the Manufacturer</i></b>	<p>Means the normal display of the name, designation, trademark, or logo or any other distinctive sign of the manufacturer of an item (excluding encrypted or encoded supports, such as barcodes or QR codes, as well as URLs, social media accounts and hashtags), including, in particular, but without limitation, <i>Exclusive Identifiers</i> (as defined further below)</p> <p><i>Exclusive Identifier(s)</i> means any design or sign (or part or variation thereof) used by the manufacturer on clothing, equipment or accessories in the preceding edition of, respectively, the Paralympic Games and Paralympic Winter Games. (i.e., Exclusive Identifier(s) can be used for one Summer and one Paralympic Winter Games, but must be changed before the following Summer or Winter Games, as the case may be).</p> <p>The identified manufacturer of the item must be in the principal business of manufacturing, providing, distributing and selling respective items.</p>
<b>NPC Emblem</b>	Either (i) the institutional or (ii) the commercial emblem of a participating NPC, as approved by the IPC.





<b>IF Identification</b>	Refers to the official emblem of the International Federation (IF) and/or the official name of the IF.
<b>Rio 2016 Emblem</b>	The official emblem of the Rio 2016 Paralympic Games, as approved by the IPC.
<b>Rio 2016 Wordmark</b>	The words “Rio 2016”.
<b>Product Technology Identification</b>	The technical identification (which shall not include any <i>Identification of the Manufacturer</i> , or any part thereof) used on clothing to identify any fabric technology.

“**Item**” means any piece of clothing, equipment, accessory or any other item used or worn by any person participating in the Paralympic Games, appearing on the field of play or within other Paralympic Games venues and sites, of which in particular, but without limitation:

<b>Name</b>	<b>Definition</b>
<b>Accessory</b>	Any article that is of an accessory nature (e.g., bag, eyewear, headgear, gloves, socks, arm bands, etc.), worn or used by a participant.
<b>Clothing</b>	<p>This category includes any piece of attire worn by a participant within Paralympic Games venues and sites. Clothing may be divided in the following categories:</p> <p><b>(a) Competition clothing</b> Includes articles of clothing worn by a participant during all training sessions and competitions. Competition clothing is subject to additional IF regulations, specific to the respective sport.</p> <p><b>(b) Formal uniforms</b> Formal uniforms include all articles of clothing worn by a participant for all Paralympic Ceremonies (e.g., Team Welcome Ceremony, Opening, Closing and Victory Ceremonies).</p> <p><b>(c) Casual wear</b> Any additional articles of clothing worn by a participant within Paralympic Games venues and sites.</p>



<b>Footwear</b>	Any footwear (e.g. shoes, boots, etc.) worn by a participant.
<b>Sport equipment</b>	Any sport-specific and necessary equipment used by an athlete and/or also any other participant during sports competition. (E.g. boats, rackets, bicycles, etc.)
<b>Mobility equipment</b>	Any equipment used by a participant for mobility purposes (e.g., wheelchair, prosthetics).
<b>Technical gear</b>	Such installations, equipment and other apparatus not worn or used by participants (such as timing equipment and scoreboards).

**“Sport Brand”** means an *Identification of the Manufacturer* principally used in the business of manufacturing, providing, distributing and selling sporting goods and which is (i) not principally used for non-sport products, (ii) not confusingly similar or identical to an identification used in another line of business, unrelated to sporting goods.

**“Clothing Brand”** means an *Identification of the Manufacturer* principally used in the business of manufacturing, providing, distributing and selling clothes and which is (i) not principally used for non-clothes products, (ii) not confusingly similar or identical to an identification used in another line of business, unrelated to clothes.

Please note that any Olympic marks are not authorised identifications.
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## 4 General principles

Pursuant to the IPC Handbook, Section I, Sub-Section 3 (Paralympic Games Principles), no form of publicity or propaganda, commercial or otherwise, may appear on persons, sportswear, accessories or, more generally, on any article of clothing or equipment whatsoever worn or used by persons participating in the Paralympic Games, except for the *Identification of the Manufacturer* of the article or equipment concerned, provided that such identification shall not be marked conspicuously for advertising purposes.

An authorised identification may only be used in compliance with the terms of the IPC Handbook, the present guidelines or as further approved in writing by the IPC.



The IPC reserves the right to prohibit the use of any authorised identification on any given item in order to ensure the spirit of the principles of the IPC Handbook and these guidelines are respected.

Unless specifically mentioned otherwise hereinafter (in particular in the “Sport-by-Sport list”) or unless otherwise indicated in writing by the IPC, the following general principles shall apply:

- No use of any *Identification of the Manufacturer* may be made in a conspicuous way and no item may be used for advertising purposes. An item is in particular considered to be used for advertising purposes when the identification on such item is not in relation to sport or is only featured or used for the purpose of conspicuous exposure during the Paralympic Games.
- No identification other than an authorised identification may appear on any item.
- Only one *Identification of the Manufacturer* per item shall be permitted unless explicitly indicated in the Sport-by-Sport list.

Exception: Where one-piece body suits are used in competition, one <i>Identification of the Manufacturer</i> shall be permitted above the waist and one below the waist, provided all other principles are respected.
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- Where the *Identification of the Manufacturer* is not a *Sports Brand*, such identifications shall not be permitted, except for clothing, for which the *Identification of the Manufacturer* may be that of a *Clothing Brand*.
- Participants must refrain from contributing to or participating in any conspicuous advertising within Paralympic venues and sites, and in particular on the field of play.
- Personal mobility equipment refers to personal wheelchairs, prosthetics, etc., which are used outside of competition. For inside competition usage of mobility equipment, please refer to the respective Sport-by-Sport list. Personal mobility equipment is accepted in the Paralympic Games venues as commercially available.

## 5 Size and frequency of authorised identifications

The table below outlines the size and frequency an *Identification of the Manufacturer* shall respect, it being understood that unless expressly excluded, the general principles and other principles outlined in these guidelines apply as well in addition:



Name	Definition
<b>Accessories</b>	<p>Accessories may carry <i>Identifications of the Manufacturer</i> as per the following, subject to any stricter IF rules which would prevail for each concerned sport, as indicated within the <i>Sport-by-Sport list</i> and as long as such identifications are deemed not conspicuous by the IPC:</p> <p><b>Socks</b> One <i>Identification of the Manufacturer</i> per item, with a maximum size of 10cm<sup>2</sup>.</p> <p><b>Headgear</b> One <i>Identification of the Manufacturer</i> per item, with a maximum size of 10cm<sup>2</sup>.</p> <p><b>Eyewear</b> May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no identification permitted on the lenses.</p> <p><b>Armbands</b> One <i>Identification of the Manufacturer</i> per item, with a maximum size of 6cm<sup>2</sup>.</p> <p><b>Gloves</b> One <i>Identification of the Manufacturer</i> per item, with a maximum size of 8cm<sup>2</sup>.</p> <p><b>Bag</b> One <i>Identification of the Manufacturer</i> per item, not greater than 10% of the surface area, to a maximum size of 60cm<sup>2</sup>.</p> <p>For any accessories not listed above, the size of the <i>Identification of the Manufacturer</i> shall not exceed 6cm<sup>2</sup>.</p>



<b>Clothing</b>	<p>The size of an <i>Identification of the Manufacturer</i> shall not exceed 30cm<sup>2</sup> for Clothing.</p> <p>One additional identification, strictly limited to Product Technology Identifications, shall be permitted per clothing item and shall not exceed 10cm<sup>2</sup>.</p> <p>Where one-piece body suits are used in competition, such identifications shall be permitted once above and once below the waist, provided all other principles respected.</p>
<b>Sports Equipment</b>	<p>For any sport equipment supplied by the NPC or athlete, the size and frequency of an <i>Identification of the Manufacturer</i> shall be as featured on <i>sports equipment</i> sold on the retail consumer market six (6) months prior to the Games, subject to any stricter IF rules which would prevail for each concerned sport (as indicated within the <i>Sport-by-Sport list</i>), as long as such identification are deemed not conspicuous by the IPC.</p> <p>For any sports equipment supplied by the OCOG, the size of an <i>Identification of the Manufacturer</i> shall not exceed 10% of the surface area (up to a maximum of 60cm<sup>2</sup>).</p>
<b>Mobility Equipment</b>	<p>For any mobility equipment supplied by the NPC or athlete, the size and frequency of an <i>Identification of the Manufacturer</i> shall be as featured on <i>mobility equipment</i> sold on the retail consumer market six (6) months prior to the Games, subject to any stricter IF rules which would prevail for each concerned sport (as indicated within the <i>Sport-by-Sport list</i>), as long as such identification are deemed not conspicuous by the IPC.</p>
<b>Footwear</b>	<p>All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months prior to the Games, as long as such identifications are deemed not conspicuous by the IPC.</p>



Specific sizes and display frequency are applicable as per the Sport-by-Sport list hereinafter.

In all instances where the item contains elastic material (such as LYCRA®), the authorised identification size shall be measured stretched (e.g., as worn by the athlete or once the item is fully extended as used during competition).

## 6 Guidance on placement

No manufacturer identification may appear on or near the neck or the collar, on the body (e.g., tattoo) of any person participating in the Games or on any of the following items including but not limited to headphones, contact lenses, earplugs, mouth guards, nose clips, water bottles, towels, umbrellas, bandages (This list is exemplary and non-exhaustive and may be amended and completed from time to time by the IPC. Any such shall be communicated by the IPC to the NPCs and IFs).

On upper body clothing items *Identifications of the Manufacturer* should as much as possible be placed on the chest or on the sleeve.

No *Identification of the Manufacturer* may appear in combination with any other *Authorised Identification*.

*Identifications of the Manufacturer* may not appear close or adjacent to each other, in order to avoid a composite logo effect or a repetitive effect. This applies also in case of several layers of items worn by the same person or for one-piece body suits.

Please refer to chapter 12 for further details on using the Rio 2016 trademarks.

## 7 Third party identifications

No third party reference including the names or nicknames of the participants or any other persons (unless listed as a technical requirement in the “Sport-by-Sport” section), designation, trademark, logo, URL, social media account, hashtags, corporate design or colour scheme (including, but not limited to, those of sponsors, National Federations, International Federations, public or governmental authorities, and clubs, with the exception of International Federations identification as authorised by the IPC) or any other distinctive sign (whether direct or indirect, such as QR codes or barcode) may appear on any item.

**Please note:** For the avoidance of doubt, this includes but is not limited to technical sport homologation designations (such as “official equipment of...”, “official [IF] size”, etc.)



No item may feature any identification that relates to a product, service or in any other way does not comply with the principles of the IPC Handbook.

The use of certain authorised identifications (such as IF Identifications, the Rio 2016 emblem or the Rio 2016 wordmark) is limited and restricted to certain items only and may not be used otherwise as specifically indicated herein.

All items must be those which are normally worn or used by a participant in the Paralympic Games.

## 8 Designs

Designs of items must comply with the specifications of these guidelines. In particular, a design may be used for one Paralympic Summer and one Paralympic Winter Games, but must be changed before the following Summer or Winter Games, as the case may be). Authorised identifications or any portion or variations thereof (such as graphic and/or text that serve as concept extensions) cannot be used in designs (e.g., repetitions, extensions, distortions, watermarks, patterns, etc.) of items.

For the avoidance of doubt, drawings, colour schemes, combinations, patterns, prints, letters, numerals, geometric elements, slogans, taglines, words or designs that derive or refer or otherwise create the impression that they are identical or similar to an *Identification of the Manufacturer* (including, in particular, Exclusive Identifiers), may not be used in designs of items for the Paralympic Games.

## 9 Maximising national and Paralympic identity

Subject to the above, NPCs are encouraged to use their national colours, name, flag and emblems, as well as NPC emblems, in order to visually enhance the national identity of their items.

The NPC of the country hosting the Paralympic Games (in the present case, the Brazilian Paralympic Committee) may not use the “Look of the Games” in any way which creates confusion between the Rio 2016 workforce and the participants of the host country delegation.

Wherever possible, NPCs are encouraged to utilise all opportunities to maximise their national and Paralympic identity on all Paralympic Games clothing, equipment and accessories. This may be achieved through the use of:

- The NPC emblem





- The official national colours
- The official country name and/or acronym
- The official national flag (as approved for Paralympic Ceremonies)
- Rio 2016 trademarks (Rio 2016 approval is necessary).

NPCs MUST NOT use:

- Any Olympic marks (e.g., Olympic Rings, NOC emblem, "National Olympic Committee of COUNTRY")
- International or National Sport Federation emblems
- IPC marks (e.g., Paralympic Symbol) as a stand-alone element.
- Any form of publicity or propaganda (commercial or otherwise).

## 10 International Federation identifications

IF Identifications are only authorised for use on uniforms worn by the IF officials; this includes all categories of IF staff as well as technical officials.

For clothing worn by the IF officials, one IF identification per item shall be permitted with a maximum size of 30cm<sup>2</sup>.

## 11 Homologation marks

If any identification is necessary for safety reasons and is prescribed within IF rules and regulations (e.g. "CE" or similar non-commercial certification logo) and included within the "Sport-by-Sport" section, such identification will be permitted on the item, in a location that allows technical verification by officials.



## 12 Using the Rio 2016 emblem and Rio 2016 wordmark



NPCs may enhance the Paralympic identity of their uniforms (clothing only) by using the Rio 2016 emblem or wordmark on a limited basis, provided the following conditions are observed. In general, the Rio 2016 emblem and the Rio 2016 wordmark must:

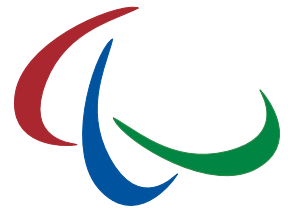
- Be sourced directly from Rio 2016 and used in accordance with the Rio 2016 Marks Usage Guidelines.
- Not be used for any commercial purposes including, but not limited to, licensed or replica merchandise.
- Only be used once per item of clothing (the emblem/wordmark with a maximum size of 30 cm<sup>2</sup>
- The emblem is only to be reproduced in its entirety, using the official Rio 2016 font and colours as defined in the Rio Marks Usage Guidelines.
- The Rio 2016 wordmark can only be reproduced in its entirety as defined in the Rio Marks Usage Guidelines or in the two following fonts: Trebuchet MS or TheSansRio2016.
- Not be used on any item, except as permitted by the present guidelines.



Type of Clothing	Rio 2016 Marks
<b>Non-competitions</b> Formal Wear (Opening and Closing Ceremonies, Team Welcome, Flower & Victory Ceremonies), casual wear.	Emblem or wordmark may appear
<b>Competition</b> Training, Field of Play	Wordmark may appear. In this case it shall not be directly associated with the <i>Identification of the Manufacturer</i> .  In the case there is no <i>Identification of the Manufacturer</i> , the emblem only may appear

In particular,

- When used in conjunction with an NPC emblem, the Rio 2016 wordmark should be positioned under the NPC emblem with a distinctive gap or separation between the Rio 2016 wordmark and the NPC emblem or separated by a small dividing line.
- It is forbidden to associate the Rio 2016 wordmark with an Identification of the Manufacturer.
- Using the Rio 2016 wordmark in conjunction with an NPC emblem does not constitute a new composite emblem and as such should not be used instead of the Rio 2016 emblem.
- The Rio 2016 emblem must not be used on competition clothing (unless no *Identification of the Manufacturer* appears on the same item) and must absolutely appear alone.
- It is forbidden to associate Rio 2016 emblem with any other *Authorised Identification* (such as an *Identification of the Manufacturer* or an NPC emblem or IF Identification).
- Feature of the Rio 2016 emblem is subject to Rio 2016's restrictions and approval.



Examples:



### 13 Measuring the *Identification of the Manufacturer*

*Identifications of the Manufacturer* may be divided into the following categories:

- The manufacturer name; or
- The manufacturer logo; or
- A combination of the manufacturer name and the manufacturer logo
- Exclusive Identifier(s).



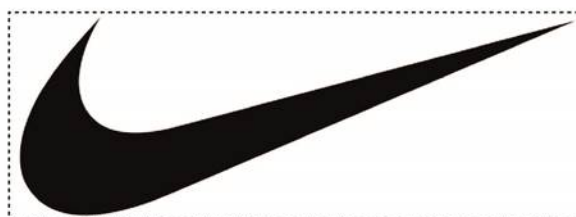
To measure the *Identification of the Manufacturer*, a rectangle or square will be traced around the trademark, and the mathematical rules used to calculate the surface area of the rectangle or square shall be applied.

$$a \times b = 30 \text{ cm}^2$$

Regular shapes



Irregular shapes



Combined shapes



## 14 Victory ceremonies and interviews

No sports equipment or accessories may be brought to the Victory Ceremony. This applies also to interviews, with the exception of the mixed zone when used as an exit from the competition area, or if the Sports Equipment is worn by the athlete (e.g. helmet).

Personal accessories, including but not limited to mobile phones, plush toys, water bottles, national flags and point of view camera devices, are not permitted on podiums.

## 15 Responsibility for compliance

It is the NPCs responsibility to comply with the rules and regulations of the IPC Handbook including but not limited to the IPC Manufacturer Identification Guidelines. NPCs shall be primarily responsible for ensuring that all items worn or used by the members of their delegation comply with these guidelines. Under the supervision of the IPC and with the support of OCOG



personnel, the IFs, shall implement a system of enforcing the compliance of items (such as sports equipment) in relation to their respective sport.

## 16 Consequences of infringement to the guidelines

The IPC and OCOG will remain vigilant throughout the Paralympic Games. At any time, those, which are not in compliance with the IPC rules and regulations, may be subject to sanction. According to the IPC Handbook Section I, Sub-Section 3, Paralympic Games Principles, any violation of these rules could lead to disqualification or withdrawal of the accreditation of the person concerned as well as other possible sanctions, in accordance with the decision of the IPC Governing Board, or in accordance with the technical rules of the respective sport. Any *Identification of the Manufacturer* (including, in particular, any usage of *Exclusive Identifiers*) infringing upon these guidelines shall be removed or covered (as applicable) in accordance with the instructions given by representatives of the IPC, OCOG or the relevant IF to the participant.

## 17 Submission process and questions

The submission process will be co-ordinated via a specific module of the Sport Data Management System (SDMS). To upload any visual examples for IPC pre-inspection, please visit <http://www.paralympic.org/sdms/uniform>, entering the access codes used by the NPC Primary User for SDMS. If you want to apply for an additional account, please follow the steps described in the IPC Team Uniform Inspection Application Guidelines User's Guide, located on the right hand corner of the homepage (<http://www.paralympic.org/sdms/uniform>).

Specific information and assistance is available through the IPC Marketing and Commercial Department. The IPC welcomes and encourages all NPCs to consult with Mariel Avalos, Brand & Creative Services Manager at [mariel.avalos@paralympic.org](mailto:mariel.avalos@paralympic.org) or +49 228 2097-110 for any further assistance.



## 18 Sport-by-sport list

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency or location).

### 18.1 BISFed Boccia

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
T-shirt Jacket Shorts Tracksuit	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 20cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
<b>Sport Equipment</b>	
Assistive device	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
<b>Accessories</b>	
Socks Headgear	One <i>Identification of the Manufacturer</i> will be permitted per item, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface are of the item, to a maximum size of 60cm <sup>2</sup> .
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.





Mobility Equipment	
Wheelchair	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.1.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

No names of athletes allowed on items, section 7 of the General Guidelines applies.

#### Section 9. Maximising national and Paralympic Identity

No special remarks.

#### Section 11. Homologation marks

No homologation marks required by the IF.

#### Section 17. Submission process

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.2 FEI Equestrian

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Riding jacket Riding breeches Shirt	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
<b>Sport equipment</b>	
Saddle Saddle cloth Horse equipment	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .  Where possible, the <i>Identification of the Manufacturer</i> on the saddle cloth should not be on the same side as or adjacent to the identification of the manufacturer on the saddle.
Protective Headgear	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 10cm <sup>2</sup> and placed in the front, in the middle and on top of the visor.
Fly bonnets	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
<b>Accessories</b>	
Gloves	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 8cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface are of the item, to a maximum size of 60cm <sup>2</sup>



Shoes/footwear	
Boots	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Mobility Equipment	
Wheelchair Prosthetics Crutches	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.2.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

No athlete's name is permitted.

#### Section 9. Maximizing national and Paralympic identity.

The name or logo of the athlete's country/territory, its national symbol and/or its national flag, and/or the athlete's NPC logo or name may appear on a surface area not exceeding:

A reasonable size on each of the two sides of jackets or top garment, at the height of breast pockets

200cm<sup>2</sup> on each side of saddle cloth

Vertically in the middle part of the protective headgear

80 cm<sup>2</sup> (maximum 20 cm long and 4 cm wide) only once lengthwise on the left leg of the riding breeches

75 cm<sup>2</sup> for the logo on fly bonnets



### **Section 11. Homologation marks**

All riding helmets worn by Equestrian athlete must comply with any of the European (EN), British (PAS), North American (ASTM), Australian/New Zealand tested standards and display the related homologation marks.

### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



### 18.3 FISA Rowing

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
T-shirt/single Shorts/pants Tracksuit/warm-up suit Compression shirts/shorts	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
One-piece body suit	Where one-piece body suits are used in competition, one <i>Identification of the Manufacturer</i> and one <i>Product Technology Identification</i> shall be permitted above the waist and below the waist, in accordance with the maximum size noted above, however these identifications shall not be placed immediately adjacent to each other.
<b>Equipment</b>	
Oars Sculls	The <i>Identification of the Manufacturer</i> may appear once on the inboard section of the loom or shaft only, and may be no more than 60cm <sup>2</sup> .
Seats	No <i>Identification of the Manufacturer</i> may appear on seats.
Riggers or fins	No <i>Identification of the Manufacturer</i> may appear on riggers or fins.
Swivels (oarlocks)	On each swivel, the <i>Identification of the Manufacturer</i> may appear either on one side or on both sides of the swivel. If the <i>Identification of the Manufacturer</i> is on one side only, it may not exceed 8cm <sup>2</sup> or if on both sides each identification shall be identical and each may not exceed 4cm <sup>2</sup> .



Boats	<p>Two <i>Identifications of the Manufacturer</i> are permitted, one on each side of the shell of the boat in the section of the boat occupied by the rower(s). Each <i>Identification of the Manufacturer</i> may be no more than 100cm<sup>2</sup>.</p> <p>In addition, in the first 50cm from the bow of the boat the <i>Identification of the Manufacturer</i>, which shall not include any text, may appear once on each side of the boat and may be no more than 80cm<sup>2</sup>.</p>
<b>Accessories</b>	
Armband/wristband	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Gloves	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 8cm <sup>2</sup> .
Headgear Socks Compression socks	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
Water bottle Towel	No Identification of the Manufacturer will be permitted.
<b>Shoes/footwear</b>	
Shoes	All footwear items, including the quick-release strap connecting the shoes in the boat, may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.



### 18.3.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### **Section 7. Third party Identifications (athlete names)**

A discreet mark is permitted to identify the rower, the particular boat and/or the position in the boat in which it is used.

For clothing, no names of athletes are allowed on items, section 7 of the General Guidelines applies.

#### **Section 9. Maximising national and Paralympic Identity**

Boats: The first 100cm of the washboard is reserved for Look of the Games identification and the country code.

For clothing, no IF specific limitations with regard to National Identifications apply.

#### **Section 11. Homologation marks**

Only for boats: It is required to carry a plaque permanently affixed inside the boat, up to 50cm<sup>2</sup> in area, showing the name and address of the boat builder, its mark or logo, the year the boat was constructed, the average weight of the crew for which the boat is designed, the weight of the boat on construction or upon delivery and stating whether the boat meets the flotation requirements specified in FISA's Minimum Guidelines for the Safe Practice of Rowing.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).





#### 18.4 IBSA Football 5-A-Side

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Shirt Shorts	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 20cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .
Socks	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Tracksuit/jacket	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .
<b>Sport equipment</b>	
Shin guards	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Goalkeeper gloves	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 20cm <sup>2</sup> .
<b>Accessories</b>	
Armband	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6 cm <sup>2</sup> .
Goalkeeper cap Headgear	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.



Eyeshades	Two <i>Identifications of the Manufacturer</i> will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
Towel Support bandages	No <i>Identification of the Manufacturer</i> will be permitted.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### 18.4.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

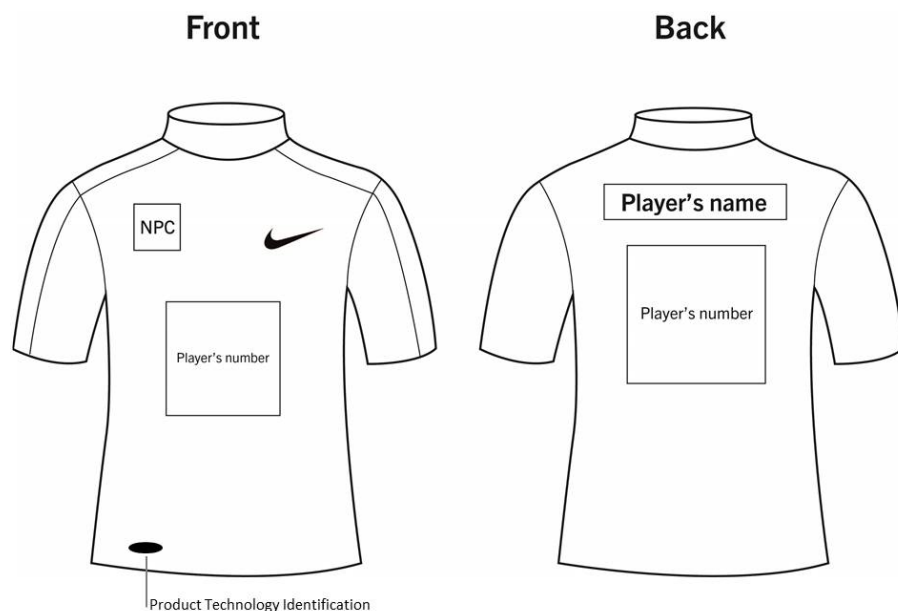
##### Section 7. Third party Identifications (athlete names)

The athlete's name must appear on the back of the shirt for all matches. The athlete's name must correspond to the name indicated on the final list of players.

The colours used for the athlete's name appearing on the shirt must be clearly legible and distinguishable by all athletes, the international technical officials, spectators and media from the colours used for the shirts. The distinction may be achieved by displaying the athlete's name on a single-coloured patch. The athlete's name may be surrounded by a border or shadow outline.

The letters used for the athlete's name must be of the identical colours as the colours used for the number displayed on the back of the shirt.

The athlete's name must be positioned above the number on the back of the shirt. The letters used for the athlete's name shall be between 5 and 7.5cm in height and must be separated from the number by at least 4cm.



## Section 9. NPC Emblems and National Identity

One national flag or NPC emblem, with a maximum size of 25cm<sup>2</sup>, must be positioned at chest level on the front of the shirt. It shall not limit the legibility of the number positioned on the front of the shirt.

On each shirt sleeve, between the shoulder point and the elbow point, the teams may display the national flag or NPC emblem once to a maximum size of 25cm<sup>2</sup>. The national flag or NPC emblem may also be displayed in the collar zone to a maximum size of 15cm<sup>2</sup>.

The national flag or NPC emblem may be displayed on the front of the shorts on one leg to a maximum size of 25cm<sup>2</sup>.

## Section 11. Homologation marks

No homologation marks required by the IF.

## Section 17. Submission process

No additional obligatory submission process required by the IF, section 17 of the



General Guidelines applies.

*Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).*



## 18.5 IBSA Goalball

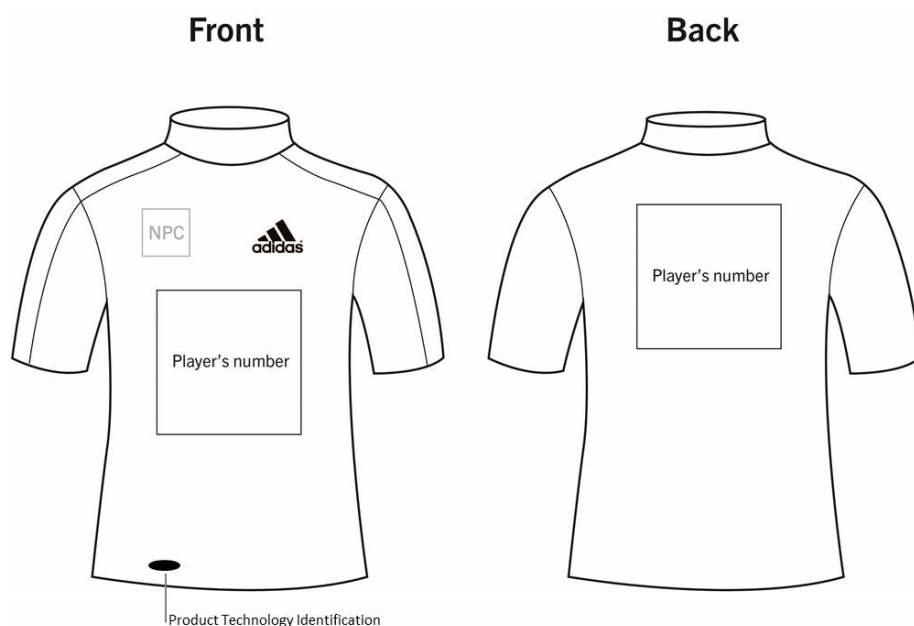
Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Shirt Shorts	<p>One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 20cm<sup>2</sup>.</p> <p>One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm<sup>2</sup>.</p>
Socks	<p>One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 10cm<sup>2</sup>.</p>
Tracksuit/jacket	<p>One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm<sup>2</sup>.</p> <p>One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm<sup>2</sup>.</p>
<b>Accessories</b>	
Armband	<p>One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm<sup>2</sup>.</p>
Knee pads	<p>One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm<sup>2</sup>.</p>
Headgear	<p>One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 10cm<sup>2</sup>.</p>
Eyewear	<p>May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.</p>
Eyeshades	<p>Two <i>Identification of the Manufacturer</i> (one in print and one in Braille) per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm<sup>2</sup>.</p>
Towel Support bandages	<p>No <i>Identification of the Manufacturer</i> will be permitted.</p>



Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.5.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:



\*Elements depicted in grey are optional

## Section 7. Third party Identifications (athlete names)

Each player must have a number permanently fixed to the centre of the front and back of the jersey. The numbers will be at least 20cm high and must be either 1,2,3,4,5,6,7,8 or 9.



The number must not be tucked into the shorts, covered by padding, or otherwise obscured from the view of the referees.

#### **Section 9. NPC Emblems and National Identity**

No IF specific regulations with regard to National Identifications, section 9 of the General Guidelines applies.

#### **Section 11. Homologation marks**

No homologation marks required by the IF.

#### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).





## 18.6 IBSA Judo

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Judogi (Jacket, pants and belt)	<p>One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 30cm<sup>2</sup>, on the jacket and pants.</p> <p>One <i>Identification of the Manufacturer</i>, to a maximum size of 9cm<sup>2</sup>, will be permitted on the belt.</p>
Tracksuit/jacket	<p>One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm<sup>2</sup>.</p> <p>One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm<sup>2</sup>.</p>
T-shirt/undershirt	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 30cm <sup>2</sup> .
<b>Accessories</b>	
Socks	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Headgear	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 10cm <sup>2</sup> .
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

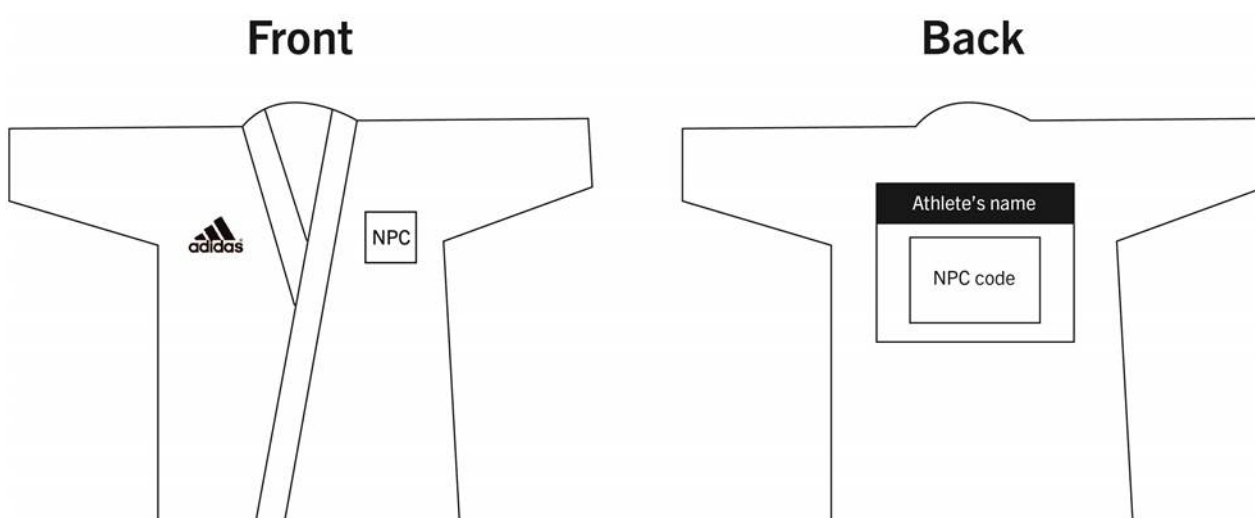


### 18.6.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

Athletes shall wear a back number with their name and NPC code on the back of the jacket. The back number will be provided and sewn by the OCOG.



#### Section 9. Maximising national and Paralympic Identity

The NPC emblem or national flag must be located on the left side of the jacket, at the chest level, with a maximum size of 100cm<sup>2</sup>.

#### Section 11. Homologation marks

The IJF approved label must appear once on each piece of clothing. It is represented by an unforgeable optical label of 15.75cm<sup>2</sup> (3.5cm x 4.5cm) certifying that the judogi complies with the IJF current rules. Only one label is permitted per item. Only the judogi having successfully passed the tests by the official laboratories and approved by IJF may be used.



### Section 17. Submission process

Before the competition, the IJF officials control the homologation mark on each piece of competition clothing. The conformity of the IJF unforgeable optical label is verified by a UV lamp. A vertical line appears in the “O” of APPROVED and JUDOGI and in the circle of the IJF logo. A non-compliant judogi or belt will be denied.

*Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).*



## 18.7 ICF Canoe

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
T-shirt/singlet Shorts/pants Life jacket Tracksuit/warm-up jacket Spray skirt	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
One-piece body suit Spray skirt - one-piece body suit	Where one-piece body suits are used in competition, one <i>Identification of the Manufacturer</i> and one <i>Product Technology Identification</i> shall be permitted above the waist and below the waist, in accordance with the maximum size noted above, however these identifications shall not be placed immediately adjacent to each other.
<b>Sport equipment</b>	
Boats	Two <i>Identifications of the Manufacturer</i> are permitted, one on each side of the shell of the boat, up to 60cm <sup>2</sup> for each identification.
Paddle	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 60cm <sup>2</sup> .
Helmet	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 12cm <sup>2</sup> .
<b>Accessories</b>	
Armband	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Gloves	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 8cm <sup>2</sup> .



Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Towel	No <i>Identification of the Manufacturer</i> will be permitted
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Wheelchair Prosthetics	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.7.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The athletes surname and initials will be visible on both sides of the boat. These will be provided by the OCOG at time of competition.

#### Section 9. Maximising national and Paralympic identity

National/NPC flags, emblems or codes are to be visible on both sides of the boat. These will be provided by the OCOG at time of competition.

For clothing, no IF specific limitations with regard to National Identifications apply.



### **Section 11. Homologation marks**

A homologation mark/sticker on Canoe equipment will be provided by ICF officials at the time of boat control, as per ICF regulations for competition.

### **Section 17. Submission process**

A mandatory pre-competition verification process by ICF officials for competition clothing and equipment will take place during boat control, as per ICF regulations for competition.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.8 IFCPF - Football 7-A-Side

Item	Application of Manufacturer Identification Guidelines
<b>Clothing</b>	
Shirt Shorts	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 20cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .
Socks	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Tracksuit/jacket	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .
<b>Equipment</b>	
Shin guards	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Goalkeeper gloves	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 20cm <sup>2</sup> .
<b>Accessories</b>	
Armband	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Goalkeeper cap Headgear	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Towel Support bandages	No <i>Identification of the Manufacturer</i> will be permitted.



Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.8.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The athlete's name must appear on the back of the shirt for all matches. The athlete's name must correspond to the name indicated in the IFCPF database as the preferred family name or preferred given name.

The colours used for the athlete's name appearing on the shirt must be clearly legible and distinguishable by all athletes, the international technical officials, spectators and media from the colours used for the shirts. The distinction may be achieved by displaying the athlete's name on a single-coloured patch. The athlete's name may be surrounded by a border or shadow outline.

The letters used for the athlete's name must be of the identical colours as the colours used for the number displayed on the back of the shirt.

The athlete's name must be positioned above the number on the back of the shirt. The letters used for the athlete's name shall be between 5 and 7.5cm in height and must be separated from the number by at least 4cm.

#### Section 9. NPC Emblems and National Identity

One national flag or NPC emblem, with a maximum size of 25cm<sup>2</sup>, must be positioned at chest level on the front of the shirt. It shall not limit the legibility of the number positioned on the front of the shirt.





On each shirt sleeve, between the shoulder point and the elbow point, the teams may display the national flag or NPC emblem once to a maximum size of 25cm<sup>2</sup>. The national flag or NPC emblem may also be displayed in the collar zone to a maximum size of 15cm<sup>2</sup>.

The national flag or NPC emblem may be displayed on the front of the shorts on one leg to a maximum size of 25cm<sup>2</sup>.

### **Section 11. Homologation marks**

No homologation marks required by the IF.

### **Section 17. Submission process**

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.9 IPC Athletics

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
T-shirt/singlet/vests	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 30cm <sup>2</sup> . The lettering shall not exceed 4cm in height and the total identification shall not exceed 5cm in height.
Under garments	No <i>Identification of the Manufacturer</i> shall appear on under garments.
Lower body attire (shorts, tights)	One <i>Identification of the Manufacturer</i> per lower body attire will be permitted, to a maximum size of 20cm <sup>2</sup> , with a maximum height of 4cm.
Leotard/One-piece body suit	<p>One <i>Identification of the Manufacturer</i> on the front of the leotard will be permitted, in a rectangular form to a maximum size of 30cm<sup>2</sup>. The lettering shall not exceed 4cm in height and the total <i>Identification of the Manufacturer</i> shall not exceed 5cm in height.</p> <p>or</p> <p>One <i>Identification of the Manufacturer</i> shall be permitted above the waist and one shall be permitted below the waist. Such identifications shall be identical, in rectangular form with a maximum size of 20cm<sup>2</sup>. The lettering shall not exceed 3cm in height and the total <i>Identification of the Manufacturer</i> shall not exceed 4cm in height. However, these <i>Identifications of the Manufacturer</i> shall not be placed immediately adjacent to each other.</p>
<b>Equipment</b>	
Javelin Shot Discus Club	Two <i>Identifications of the Manufacturer</i> per item will be permitted, to a maximum height of 4 cm.



Accessories	
Gloves Armband Headgear/hats/headbands Eyewear Wristbands Socks Eye masks Helmets	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Bag Abdominal support Weight belt	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
Shoes/footwear	
Shoes/spikes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, as long as it is deemed not conspicuous by the IPC.
Mobility Equipment	
Prosthetics	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Wheelchair (Racing and Daily wheelchair)	<p>May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.</p> <p><b>Racing Wheelchair</b> Racing wheelchair (i.e., Sports Classes T32-34 &amp; T51-54) shall be regarded as three (3) items of equipment (two large wheels and a frame).</p> <p><b>Daily Wheelchair</b> Daily wheelchair (i.e., Sports Classes F32-34 &amp; F51-58) shall be regarded as two (2) items of equipment (i.e. two large wheels).</p>



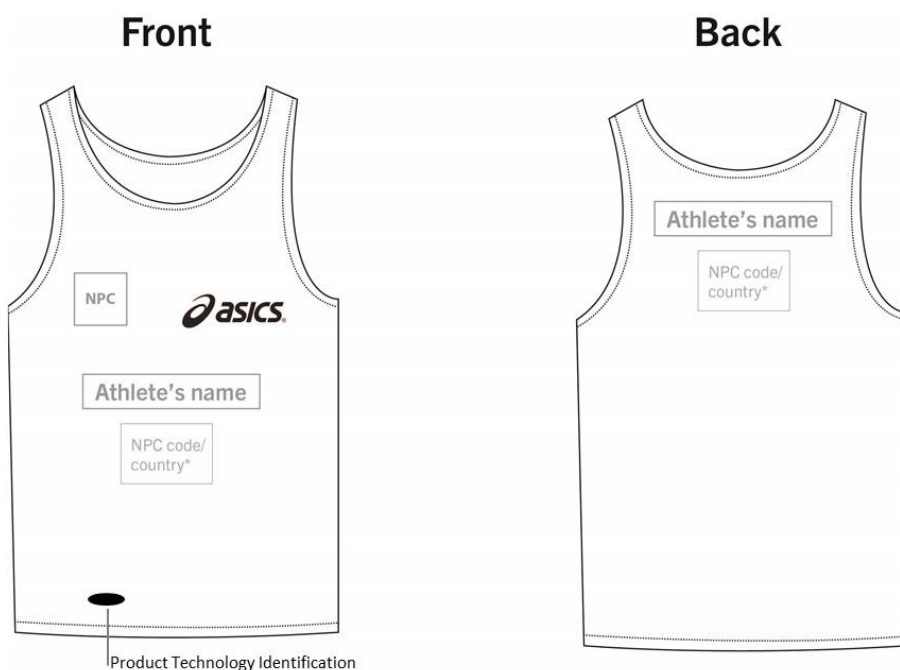
Throwing Frame	<p>May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games</p> <p><b>Throwing frame</b> (i.e., Sports Classes F32-34 &amp; F51-58) shall be regarded as one piece of equipment.</p>
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### 18.9.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The name of the athlete may be displayed on the front and/or the back of the vest, leotard and t-shirt. The maximum height of such display shall be 4cm.



\*Elements depicted in grey are optional



## Section 9. Maximising national and Paralympic identity

### Country/territory name:

The name of the country/territory of the athlete and/or its NPC code may be displayed once on the back and/or the front of the vest, leotard, t-shirt and lower body attire. The maximum height of such display shall be 10cm.

### Country/NPC logos and flags:

For vest, leotard and t-shirts, national symbols may be displayed once on the front of each item, above the waist. The maximum size of such identifications shall be 30cm<sup>2</sup> for vests and leotards and 40cm<sup>2</sup> for t-shirts, with a maximum height of 5cm.

For lower body attire, national symbols may be displayed once on the front of each item. The maximum size of such display shall be 20cm<sup>2</sup>, with a maximum height of 4cm.

## Section 11. Homologation marks

No homologation marks required by the IF.

## Section 17. Submission process

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.10 IPC Powerlifting

Item	Application of Manufacturer Identification Guidelines
<b>Clothing</b>	
T-shirt Tracksuit/jacket	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup>
Lifting suit/One-piece body suit	Where one-piece body suits are used in competition, one <i>Identification of the Manufacturer</i> and one <i>Product Technology Identification</i> shall be permitted above the waist and below the waist, in accordance with the maximum size noted above, however these identifications shall not be placed immediately adjacent to each other.
<b>Accessories</b>	
Support belt Wrist wraps Bench strap	No <i>Identification of the Manufacturer</i> permitted.
Socks	One <i>Identification of the Manufacturer</i> per accessory item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Towel (out of competition) Headgear (out of competition)	One <i>Identification of the Manufacturer</i> per accessory item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Headdress	No <i>Identification of the Manufacturer</i> permitted.
Eyewear (out of competition)	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of 6 months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses
Bag	One <i>Identification of the Manufacturer</i> per equipment item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
<b>Shoes/footwear</b>	



Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of 6 months or more prior to the Games.
<b>Mobility Equipment</b>	
Wheelchair Prosthetics	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### 18.10.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

##### **Section 7. Third party Identifications (athlete names)**

No names of athletes allowed on items, section 7 of the General Guidelines applies.

##### **Section 9. Maximising National and Paralympic Identity**

No IF specific regulations with regard to National Identifications, section 9 of the General Guidelines applies.

##### **Section 11. Homologation marks**

No homologation marks required by the IF.

##### **Section 17. Submission process**

IPC Powerlifting kit check rules apply, point 4.5 of the current IPC Powerlifting Rules & Regulations.



Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).





## 18.11 IPC Shooting

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Rifle Jacket Rifle Trousers Shirt Skirt Sweat top Sweat pants Underwear Trousers/shorts	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .
<b>Equipment</b>	
Rifle/pistol Gun case Equipment bag/container Rifle sling Shooting glove Kneeling roll Spotting Telescope Telescope stand Rifle rest/stand Shooting table Compensating block SH2 Rifle Support Stand Loading Device (Pistol)	One <i>Identification of the Manufacturer</i> is permitted on each item, not greater than 10% of the surface area of the item, with a maximum size of 60cm <sup>2</sup> .
Headgear/visors Shooting glasses Side/front blinders Ear protection	One <i>Identification of the Manufacturer</i> is permitted on each item to a maximum size of 6cm <sup>2</sup> . Alternatively, two <i>Identifications of the Manufacturer</i> with a maximum size of 4cm <sup>2</sup> are permitted, if one is placed on each arm/side.
<b>Accessories</b>	
Gloves	One <i>Identification of the Manufacturer</i> is permitted, to a maximum size of 8cm <sup>2</sup>



Belt	One <i>Identification of the Manufacturer</i> is permitted, to a maximum size of 6cm <sup>2</sup>
Socks	One <i>Identification of the Manufacturer</i> is permitted, to a maximum size of 10cm <sup>2</sup>
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
Towel	No <i>Identification of the Manufacturer</i> will be permitted
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Shooting Chairs (stools, chairs and seats) Prosthetics Wheelchair	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games

### 18.11.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The athlete's family name and/or given name may be displayed on the shirts, shooting jackets and shooting trousers worn by rifle and pistol athletes.

#### Section 9. Maximising national and Paralympic identity

National flags or NPC emblems may be placed on:

- The front of headgear (caps or visors)
- Ear muffs (ear protection)



- On the shoulders of shooting jackets that are turned away from the targets or shirts that are worn by rifle or pistol athletes

All clothing worn on the field of play must comply with the IPC Shooting Technical Rules and Regulations and “ISSF Dress Code” (Rule 6.19 of the ISSF General Technical Rules).

### **Section 11. Homologation marks**

Government regulations also require firearms to bear identifications stamped in the metal that bear the manufacturer’s name, firearm model and caliber.

### **Section 17. Submission process**

All shooting equipment and clothing used in competition must comply with the ISSF and IPC Shooting Technical Rules and Regulations valid at the time of competition. Pre-competition testing is necessary for athletes, and all shooting equipment and clothing is subject to Jury checks during the competition and to random post-competition testing.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.12 IPC Swimming

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Swimsuit Two-piece body suits T-shirt/polo Tracksuit Jacket/Coat Sweatshirt Shorts/skirts Pants Bathrobe Windbreaker	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, when worn, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
One-piece body suit	Where one-piece body suits are used in competition, one <i>Identification of the Manufacturer</i> and one <i>Product Technology Identification</i> shall be permitted above the waist and below the waist, in accordance with the maximum size noted above, however these identifications shall not be placed immediately adjacent to each other.
<b>Sport equipment</b>	
Swim cap	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 20cm <sup>2</sup> and placed on the front of the cap.  It is permissible to wear two (2) swim caps. Both caps must comply with the above rule.
Goggles	Two <i>Identifications of the Manufacturer</i> to a maximum size of 6cm <sup>2</sup> each will be permitted when placed on the spectacle frame or band only.
<b>Accessories</b>	
Socks Hat Baseball cap	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .



Towel Chamois Bottle	No <i>Identification of the Manufacturer</i> will be permitted
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games

### 18.12.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

##### Swimming Caps

The athlete's name, which must have a maximum size of 20cm<sup>2</sup>, may be featured on both sides of the cap. The athlete's name shall be printed on the same side as the national flag or NPC emblem and country/territory name (or NPC code).

#### Section 9. Maximising national and Paralympic identity

##### Swimsuits

One flag/NPC emblem and one country/territory name or NPC code of a maximum size of 50cm<sup>2</sup> will be permitted on swimsuits. Repetitions of the national flag, elements thereof or, the colours of the national flag, which are included as a design element of the swimsuit, shall not be considered under this rule.

##### Swimming Caps

One flag/NPC emblem and/or country/territory name (or NPC code) of a maximum size of 32cm<sup>2</sup> will be permitted on both sides of the cap.



## Section 11. Homologation marks

All swimwear used at Paralympic Games must be approved by IPC Swimming in accordance with the FINA rules and procedures set forth in the FINA Requirements for Swimwear Approval (FRSA) issued by the FINA bureau and valid on the date of approval. The list of approved swimwear can be found on the IPC Swimming website.

### Notice of Approval

FINA will provide Manufacturers with a “FINA Approved” identification label for each approved Product.

The label carries a unique identification number which includes a reference to the year from which the approval will be valid.

### “FINA Approved” Identification Label

The Manufacturer must use the “FINA Approved” identification label for indicating that the Product in use has been approved. The notice shall be placed in a position allowing control when worn.

### Swimsuits

All swimsuits approved shall bear the “FINA Approved” identification labels. If the swimsuit is in two pieces, each piece shall bear a label. The labels should be printed or affixed to the swimsuits in a manner ensuring that they cannot be removed without destroying the label (to prevent transfers).

Note: Size and location of the “FINA Approved” label is clarified in the FINA Requirements for Swimwear Approval (FRSA).

## Section 17. Submission process

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



### 18.13 ISAF Sailing

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Jacket Pants/trousers T-shirt/shirt/singlet/vest Life jacket	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
<b>Equipment</b>	
Personal Floatation Device Safety Harness	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Sails	Sails may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, subject to the ISAF Advertising Code Regulations 20.4 and 20.7, which limit the frequency and location of the <i>Identification of the Manufacturer</i> .
Boats	Boats and their equipment may carry the <i>Identification of the Manufacturer</i> (or designer/builder) as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, subject to the ISAF Advertising Code Regulations 20.4 and 20.7, which limit the frequency and location of the <i>Identification of the Manufacturer</i> .
<b>Accessories</b>	
Socks Headgear	One <i>Identification of the Manufacturer</i> will be permitted per item, to a maximum size of 10cm <sup>2</sup> .
Towel	No <i>Identification of the Manufacturer</i> will be permitted.
Gloves	One <i>Identification of the Manufacturer</i> will be permitted per item, to a maximum size of 8cm <sup>2</sup> .



Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games

### 18.13.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

No name of athletes allowed on items, section 7 of the General Guidelines applies.

#### Section 9. Maximising National and Paralympic Identity

National flags, which are supplied by the OCOG, shall be applied to the 2.4mR, SKUD 18 and Sonar equipment – as per the ISAF Equipment Regulations for the 2016 Paralympic Sailing Competition.

For clothing, no IF specific limitations with regard to National Identifications apply.

#### Section 11. Homologation marks

2.4mR, SKUD 18 and Sonar boats shall display ISAF plaques in accordance with Class Rules and ISAF requirements.

Clothing and Safety Equipment shall be in accordance with the Notice of Race and





Equipment Regulations for the 2016 Paralympic Sailing Competition.
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<b>Section 17. Submission process</b>
No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.14 ITF Wheelchair Tennis

Item	Application of Manufacturer Identification Guidelines
<b>Clothing</b>	
Shirt Shorts Skirt Tracksuit/jacket	<p>One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm<sup>2</sup>.</p> <p>One additional Product Technology Identification will be permitted per clothing item, to a maximum size of 10cm<sup>2</sup>.</p>
One-piece body suit	Where one-piece body suits are used in competition, one <i>Identification of the Manufacturer</i> and one Product Technology Identification shall be permitted above the waist and below the waist, in accordance with the maximum size noted above. However these identifications shall not be placed immediately adjacent to each other.
<b>Sport equipment</b>	
Racket	Rackets may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade at least six (6) months or more prior to the Games and permitted in ITF events, Grand Slams and other major tennis events.
Racket string	Racket strings may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade at least six (6) months or more prior to the Games and permitted in ITF events, Grand Slams and other major tennis events.
<b>Accessories</b>	
Wristband	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 6cm <sup>2</sup> .
Gloves	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 8cm <sup>2</sup> .
Towel	No <i>Identification of the Manufacturer</i> will be permitted.



Hat Headband Socks	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Racket Bags Bags	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Wheelchair	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

#### 18.14.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

##### **Section 8. Third party identifications (athlete names)**

No names of athletes allowed on items, section 8 of the General Guidelines applies.

##### **Section 10. NPC emblems and national identity**

No IF specific regulations with regard to National Identifications, section 10 of the General Guidelines applies.

##### **Section 12. Homologation marks**

No homologation marks required by the IF.



<b>Section 17. Submission process</b>
No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.15 ITTF Table Tennis

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Shirt Shorts Tracksuit/jacket	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, with a maximum size of 10cm <sup>2</sup> .
<b>Sport equipment</b>	
Paddle/racket	Up to 3 <i>Identifications of the Manufacturer</i> will be permitted on the blade (one on each side and on the bottom of the grip), one <i>Identification of the Manufacturer</i> will be permitted on each rubber (embossed on the rubber as authorised by the ITTF), and one <i>Identification of the Manufacturer</i> , with a maximum length of 4cm, will be permitted on racket side tape. The total combined size of these <i>Identifications of the Manufacturer</i> shall not be greater than 10% of the surface area of the item, to a maximum total size of 60cm <sup>2</sup> .
<b>Accessories</b>	
Armband	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Socks Headgear	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface are of the item, to a maximum size of 60cm <sup>2</sup>



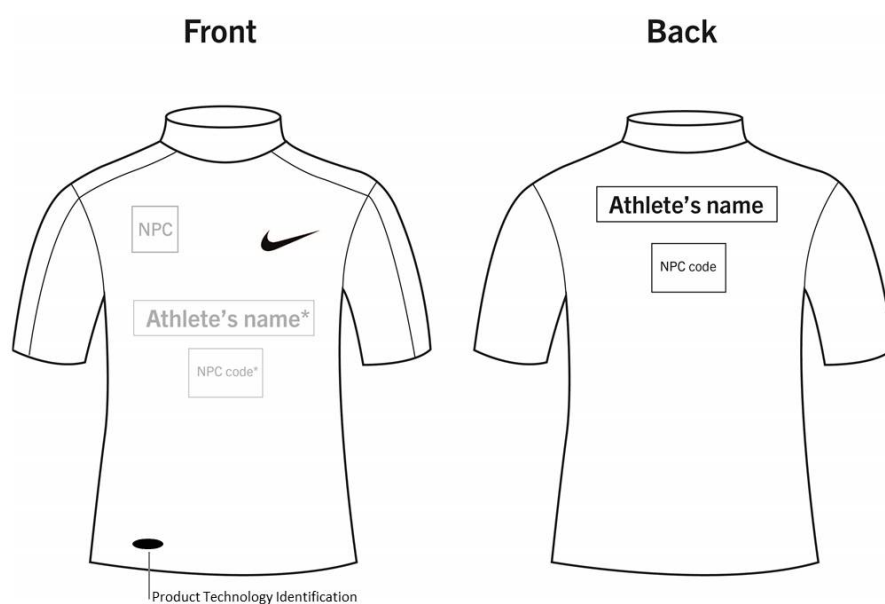
Shoes / Footwear	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Mobility Equipment	
Wheelchair Prosthetics	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.15.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The player's name must appear on the back of the shirt, clearly visible on the top section of the shirt. The player's name may also appear on the front of the shirt.



\*Elements depicted in grey are optional



## Section 9. Maximising national and Paralympic identity

The NPC code must appear on the back of the shirt, clearly visible on the top section, just below the player's name. The size of the NPC code should be no more than one third of the shirt's width. The font used is at the discretion of the NPC. The NPC code may also appear in the front of the shirt, either alone or just below the player's name (if any).

The NPC emblem or national flag may also appear in the front of the shirt or on one of the sleeves.

## Section 11. Homologation marks

A homologation mark which includes the ITTF logo, a specific serial number and the *Identification of the Manufacturer*, with a maximum height of 25mm, must appear on racket coverings, as authorised by the ITTF.

## Section 17. Submission process

Racket coverings must be authorised by the ITTF and appear on the List of Authorised Racket Coverings (LARC), valid at the time of the Paralympic Games.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.16 ITU Para-Triathlon

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Tank top Swimsuit Tracksuit Jacket	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
One-piece body suit (Trisuit)	Where one-piece body suits are used in competition, one <i>Identification of the Manufacturer</i> and one <i>Product Technology Identification</i> shall be permitted above the waist and below the waist, in accordance with the maximum size noted above; however these identifications shall not be placed immediately adjacent to each other.
<b>Sport equipment</b>	
Wetsuit	The <i>Identification of the Manufacturer</i> will be permitted, on the front and back, to a maximum size of 80cm <sup>2</sup> . This space is allowed both on the inside and outside of the wetsuit. Should there be two or more <i>Identifications of the Manufacturer</i> on the front or back, the combined total size must not exceed 80cm <sup>2</sup> .  <i>Identifications of the Manufacturer</i> appearing on the side panel must be included within either the maximum of 80cm <sup>2</sup> on the back or the maximum of 80cm <sup>2</sup> on the front.
Bicycle Handcycle, Tandem Wheels Helmet	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Swim cap	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 20cm <sup>2</sup> . Alternatively, two <i>Identifications of the Manufacturer</i> with a maximum size of 10cm <sup>2</sup> will be permitted, if one is placed on each side.





Tether Braces	No <i>Identification of the Manufacturer</i> will be permitted on any item.
<b>Accessories</b>	
Armband Cooling jacket Arm warmer/cover Leg warmer/cover Neck band	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Gloves	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 8cm <sup>2</sup> .
Socks Compression socks Hats/visors	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Towel Water bottle	No <i>Identification of the Manufacturer</i> will be permitted on any item.
Eyewear/goggles/black out glasses	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Prosthetics Crutches Wheelchair (Racing and Daily wheelchair)	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.



### 18.16.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The family name must be placed on the upper front of the uniform and also on the buttocks. The initial of the first name may be added before the family name; athletes with the same family name are encouraged to add the initial of the first name.

The representation of the family name must meet the following criteria:

**Font:** The font type must be Arial. Letters for the family name must be in upper case, unless the name is more than 9 letters, in which case lower case letters should be used following the first capital letter.

**Colour:** If the uniform is a dark colour, the letters must be white. If the uniform is a light colour, the letters must be black.

**Position:** The athlete's family name must be positioned above the NPC code both on the front and back of the uniform. The position on the back must be below the waistline to ensure it is clearly visible when the athlete is on the bike.

**Size:** The letters of the family name must measure 5cm in height and between 12 and 15cm in length.

The uniform of the athlete's guides in the PT5 Sport Class must comply with the rules above. At the family name space, the uniform of the Guide must have the word "Guide". The font type must be "Arial", the height 5cm and the width 12cm.

#### Section 9. Maximising National and Paralympic Identity

The NPC code must be placed on the upper front of the uniform and also on the buttocks.

The representation of the NPC code must meet the following criteria:

**Font:** The font type must be "Arial".

**Colour:** If the uniform is a dark colour, the letters must be white. If the uniform is a light colour, the letters must be black.

**Position:** The NPC code must be positioned below the athlete's family name on the



front and back of the uniform.

**Size:** The letters of the NPC code must measure 5cm in height and between 6 and 10 cm in length.

## Section 12. Homologation marks

No homologation marks required by the IF.

## Section 17. Submission process

Submission process required by the IF, section 17 of the General Guidelines applies.

The design of the competition uniform (Trisuit) and the wetsuit should be submitted to the ITU in writing by 15 June 2016, to the following address: [sport@triathlon.org](mailto:sport@triathlon.org).

All team clothing, accessories and equipment will be checked by the International Triathlon Union in advance

Notes: Personal handlers must be dressed with the NPC casual gear.

All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



### 18.17 IWAS WF - Wheelchair Fencing

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Jacket Breeches Tracksuit	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .
Socks	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 10cm <sup>2</sup> .
<b>Sport equipment</b>	
Fencing weapon	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 2.5cm <sup>2</sup> .
Mask	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 12.5cm <sup>2</sup> .
Glove	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 10cm <sup>2</sup> .
Electric Jacket	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .
Underarm protector	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item to a maximum size of 10cm <sup>2</sup> .
Epee apron	One <i>identification of the Manufacturer</i> is permitted, to a maximum size of 30cm <sup>2</sup> . This must be placed on a non-conductive area (e.g. the belt)



Accessories	
Sockets	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Head accessories	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 10cm <sup>2</sup> .
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
Glasses	Glasses may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Shoes/footwear	
Shoes (white or grey)	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months prior to the Games.
Mobility Equipment	
Wheelchair	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.17.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The athlete's name must appear on the back of the Epée jacket. The letters must be in dark blue, in capitals, between 8cm and 10cm high, and between 1cm and 1.5cm wide, according to the length of the name.

The athlete's name must appear on the back of the Foil and Sabre electric jacket. The letters must be in dark blue, in capitals, between 8cm and 10cm high, and between 1cm and 1.5cm wide, according to the length of the name.



## Section 9. Maximising national and Paralympic identity

The NPC code must appear on the back of the Epée jacket. The letters must be in dark blue, in capitals, between 8cm and 10cm high, and between 1cm and 1.5cm wide.

The NPC code must appear on the back of the Foil and Sabre electric jacket. The letters must be in dark blue, in capitals, between 8cm and 10cm high, and between 1cm and 1.5 cm wide.

The NPC code must appear on the Epeeé apron. The letters must be in dark blue, in capitals (block upper case font), between 8cm and 10cm high and between 1cm and 1.5cm wide. Its position on the bottom side of the apron has to be between 10cm and 20cm above the piste, horizontally centred across the width of the apron.

National flags or NPC emblems can appear on the mask in accordance with the FIE's "Drawings on masks approved by the Executive Committee".

National marks can appear also on jackets and breeches in accordance with the FIE's "Logos of the national colors on clothing approved by FIE".

National flags or NPC emblems must appear on the spoke protectors on both wheels, in accordance with the IWAS WF "Drawings on spoke protectors approved by the Executive Committee"(To be published on 3 September 2015).

## Section 11. Homologation marks

A homologation mark must appear on all blades, under plastron, jackets, masks, and electric jackets, and include the *Identification of the Manufacturer*, the date of manufacturing and the FIE emblem.

## Section 17. Submission process

Items which must undergo a mandatory verification process by the IWAS WF are the following: weapons, body wires, jackets and breeches, conductive jackets, gloves, masks and mask-to-jacket leads, the fencing wheelchair and cushion, Epee apron and under plastron.

All items which have been checked by the IWAS WF will be distinctively marked. A special stamp is used to mark the mask, glove, jacket, under-plastron, conductive



jacket and masks. A special ink or paint is to be used to mark the guards, blades and points of weapons that have been checked.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.18 IWB Wheelchair Basketball

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
T-shirt Undershirt Shorts Singlet Tracksuit	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 20cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
<b>Accessories</b>	
Armband	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Socks Headgear	One <i>Identification of the Manufacturer</i> will be permitted per item, to a maximum size of 10cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
Braces	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.





Mobility Equipment	
Wheelchair	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games

### 18.18.1 IF specific technical requirements

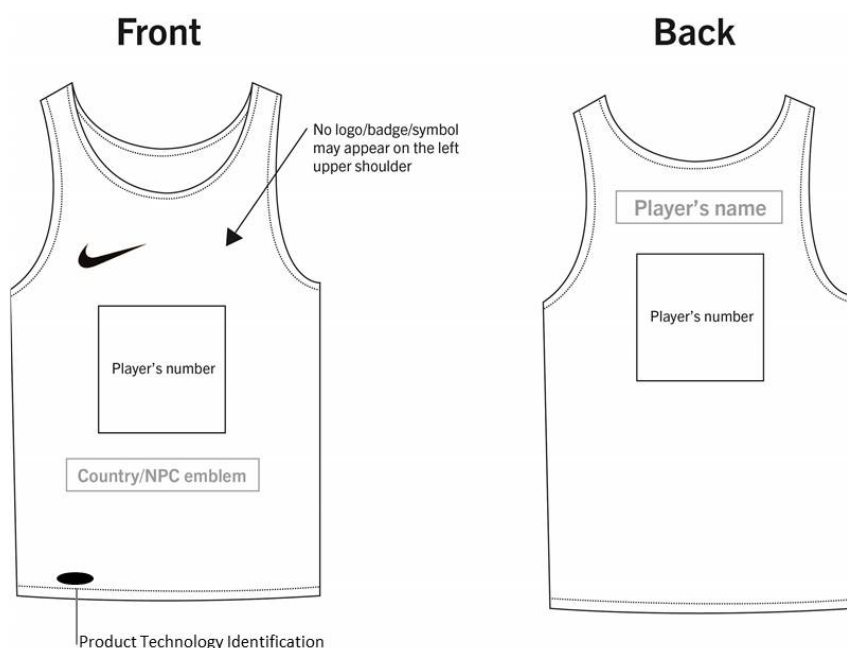
The following IF technical requirements apply in relation to the General Guidelines:

Section 7. Third party Identifications (athlete names)
<p>The back of the shirt shall conform to the following provisions:</p> <ul style="list-style-type: none"> <li>▪ The player's surname may appear above the player's number and shall comprise only one (1) line of text. The height of the writing must be between 6cm and 8cm. If the player's surname is used on one shirt, the surnames of all players must appear on their shirts.</li> <li>▪ The player's number must appear and be clearly visible and at least 20cm high. Any other markings on the back of the shirt must be at a distance of at least 5cm from the player's number.</li> </ul> <p>Shorts/Pants:</p> <ul style="list-style-type: none"> <li>▪ The player's number is not permitted.</li> </ul>

Section 9. Maximising national and Paralympic Identity
<p>The name and/or emblem/symbol of the country/territory/NPC may appear on the front of the playing shirts as follows:</p> <ul style="list-style-type: none"> <li>▪ No logo/badge/symbol may appear on the left upper shoulder.</li> <li>▪ The player's number must appear and be clearly visible and at least 10cm high. Any other markings on the front of the shirt must be at a distance of at least 5cm from the player's number.</li> <li>▪ If the written text comprises one line, the letters shall be a maximum of 8cm in height. If the written text comprises two lines, the letters on each line shall be a maximum of 6cm in height.</li> <li>▪ The badge/symbol must not be smaller than 100cm<sup>2</sup> nor larger than 200cm<sup>2</sup> and shall be a maximum of 10cm in height.</li> </ul>



For avoidance of doubt, the country/territory emblem/symbol can be the flag, the crest or NPC emblem.



\*Elements depicted in grey are optional

## Section 11. Homologation marks

No homologation marks required by the IF.

## Section 17. Submission process

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

**Note:** All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.19 IWRF Wheelchair Rugby

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
T-shirt Jersey Warm-up top Shorts Tracksuit Base layer top Base layer shorts	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
Socks	One <i>Identification of the Manufacturer</i> will be permitted on socks, to a maximum size of 10cm <sup>2</sup>
<b>Accessories</b>	
Shoulder padding Breast padding Shin guards	The <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Padded headgear	One <i>Identification of the Manufacturer</i> will be permitted per item, to a maximum size of 10cm <sup>2</sup> .
Fingerless mitts	One <i>Identification of the Manufacturer</i> will be permitted per item, to a maximum size of 8cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
Mouth guards Bandages Water bottles	No <i>Identification of the Manufacturer</i> will be permitted.



Shoes/footwear	
Shoes/boots	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of 6 months or more prior to the Games.
Mobility Equipment	
Wheelchair	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.19.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

No names of athletes allowed on items, section 7 of the General Guidelines applies.

#### Section 9. Maximising national and Paralympic identity

Maximum of 100cm<sup>2</sup> for the NPC emblem and/or national flag on each Item.

#### Section 11. Homologation marks

No homologation marks required by the IF.

#### Section 17. Submission process

No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.20 UCI Cycling

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
T-shirt/singlet Pants/ <sup>3</sup> / <sub>4</sub> pants/long pants/ short pants Tracksuit/Warm-up suit/ Jersey/Bib shorts/ Rain Cape	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 25cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
Skinsuit	Where skinsuits are used in competition, one <i>Identification of the Manufacturer</i> and one <i>Product Technology Identification</i> shall be permitted above the waist and below the waist, in accordance with the maximum size noted above, however these identifications shall not be placed immediately adjacent to each other.
<b>Equipment</b>	
Road and Track Bicycles Tandems Handcycles Tricycles Wheels Helmet	All sport equipment items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games
<b>Accessories</b>	
Armband Shoe covers Arm warmers	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 6cm <sup>2</sup> .
Gloves	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 8cm <sup>2</sup> .
Socks	One <i>Identification of the Manufacturer</i> will be permitted, to a maximum size of 10cm <sup>2</sup> .



Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Prosthetics	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.20.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

The rider's name may appear but is not mandatory on the back of the jersey according to UCI article 1.3.057.

#### Section 9. Maximising national and Paralympic identity

No IF specific regulations with regard to National Identifications, section 9 of the General Guidelines applies.



### Section 11. Homologation marks

For Road and Track Bicycles: The label “UCI Frame/Fork” on approved frames and forks is mandatory for new frames and forks in compliance with the *UCI Approval Protocol for Frames and Forks*.

For Prosthetics and Adaptations: The label “UCI Classification” is mandatory on prosthetics and adaptations which have been approved under the new procedure since 2015.

### Section 17. Submission process

Each licence holder shall ensure that the equipment he/she uses on the occasion of Road and Track events shall be approved by the UCI according to the specifications of the Approval Protocols in force and available on the UCI Website according to UCI article 1.3.001bis.

NPCs shall submit to the commissaries’ panel at rider confirmation, a sample of their national team clothing for validation.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.21 WA Archery

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Shirt Trousers/pants/shorts Tracksuit/jacket	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
<b>Equipment</b>	
Quiver	Quivers may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with a maximum of one <i>Identification of the Manufacturer</i> per item.
Arrow	Arrows may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with a maximum of two <i>Identifications of the Manufacturer</i> per item.
Bow limbs Bow Riser/handle Stabilisers	The <i>Identification of the Manufacturer</i> may appear on both sides of the bow (riser and limbs), of the handle/grip and of the stabiliser, generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Arm guard Chest guard	Arm guards and chest guards may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Accessories</b>	
Armband	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Socks Headgear	One <i>Identification of the Manufacturer</i> will be permitted per item, to a maximum size of 10cm <sup>2</sup> .





Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup> .
<b>Shoes/footwear</b>	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
<b>Mobility Equipment</b>	
Wheelchair Prosthetics	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.21.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

All athletes shall have their name across the back on the shoulder area in combination with the name of their country/territory (or NPC code).

#### Section 9. Maximizing national and Paralympic Identity

National flags or NPC emblems are permitted on chest guards, arm protectors, arrows and quivers.

All athletes shall have the name of their country/territory (or NPC code) across the back on the shoulder area in combination with their name.



<b>Section 11. Homologation marks</b>
No homologation marks required by the IF.

<b>Section 17. Submission process and Questions</b>
No additional obligatory submission process required by the IF, section 17 of the General Guidelines applies.

Note: All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).



## 18.22 WPV - Sitting Volleyball

Item	Application of IPC Manufacturer Identification Guidelines
<b>Clothing</b>	
Shirt/jersey Shorts/long pants Training and warm-up suits Trousers/formal jackets	One <i>Identification of the Manufacturer</i> per clothing item will be permitted, to a maximum size of 30cm <sup>2</sup> .  One additional <i>Product Technology Identification</i> will be permitted per clothing item, to a maximum size of 10cm <sup>2</sup> .
<b>Sport accessories</b>	
Armband Wristband Elbow pads Knee pads	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Towel Squeeze bottle Medical tape	No <i>Identification of the Manufacturer</i> will be permitted
Headgear	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Socks	One <i>Identification of the Manufacturer</i> per item will be permitted, to a maximum size of 6cm <sup>2</sup> .
Eyewear	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games, with no <i>Identification of the Manufacturer</i> permitted on the lenses.
Bag	One <i>Identification of the Manufacturer</i> per item will be permitted, not greater than 10% of the surface area of the item, to a maximum size of 60cm <sup>2</sup>



Shoes/footwear	
Shoes	All footwear items may carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.
Mobility Equipment	
Wheelchairs Prosthetics Crutches	May carry the <i>Identification of the Manufacturer</i> as generally used on products sold through the retail trade during the period of six (6) months or more prior to the Games.

### 18.22.1 IF specific technical requirements

The following IF technical requirements apply in relation to the General Guidelines:

#### Section 7. Third party Identifications (athlete names)

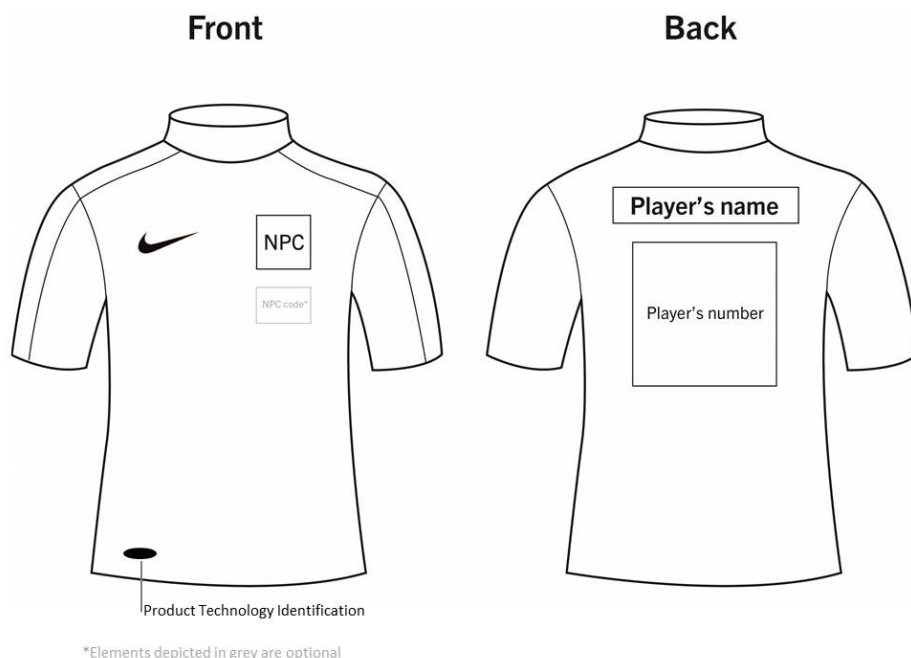
Letters displaying the player's registered jersey name (i.e. family name or usual nick name) must appear on the back of playing uniforms above the number, in accordance with the specifications below:

For women: When less than 10 letters are used, they must be no more than 6cm high, with a stripe at least 1cm wide. When more than 10 letters are used, they must be no more than 4cm high, with a stripe at least 0.5cm wide.

For men: When less than 12 letters are used, they must be no more than 6cm high, with a stripe at least 1cm wide. When more than 12 letters are used, they must be no more than 4cm high, with a stripe at least 0.5cm wide.

#### Section 9. Maximising National and Paralympic Identity

The national flag/NPC emblem and country/territory name must appear on the front upper left side of the playing jersey, with a minimum size of 36cm<sup>2</sup> and a maximum size of 40cm<sup>2</sup>. Only the country/territory name or the NPC code may be below the national flag/NPC emblem. The size of the NPC code or the country/territory name must be clearly visible and be of the same length as the country flag/NPC emblem.



### Section 11. Homologation marks

No homologation marks required by the IF.

### Section 17. Submission process

Submission process required by the IF, section 17 of the General Guidelines applies.  
During the preliminary enquiry, all team clothing and equipment will be checked by the World ParaVolley Control Committee

**Note:** All General Principles apply unless expressly mentioned otherwise above (in particular in relation to size, frequency, location or Sports Brand requirements).

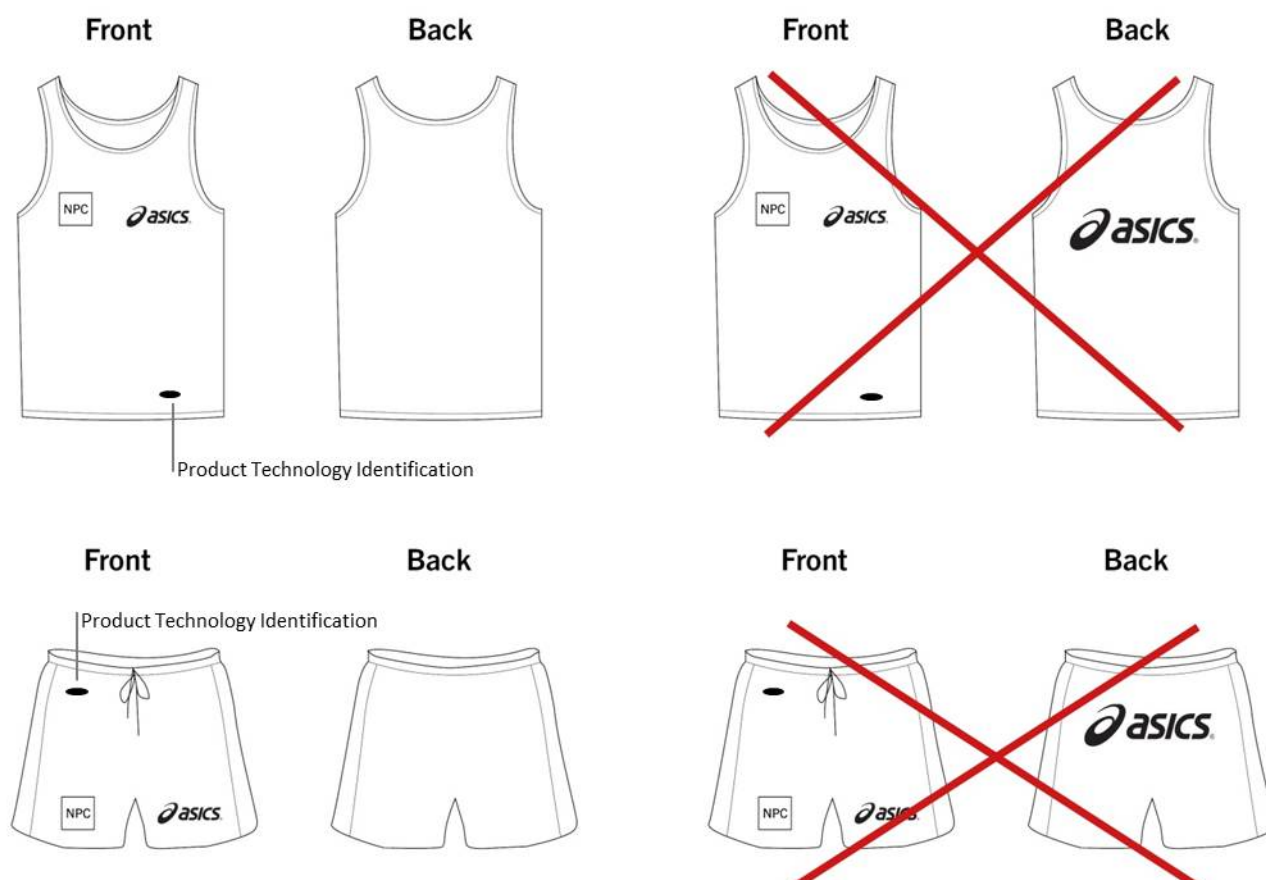


## 19 Graphical illustrations

Graphics of manufacturer identification sizes used on visual examples are for illustrative purposes only. Actual sizes are as specified in the guidelines. Clothing may be divided into the following categories:

### 19.1 Competition Clothing

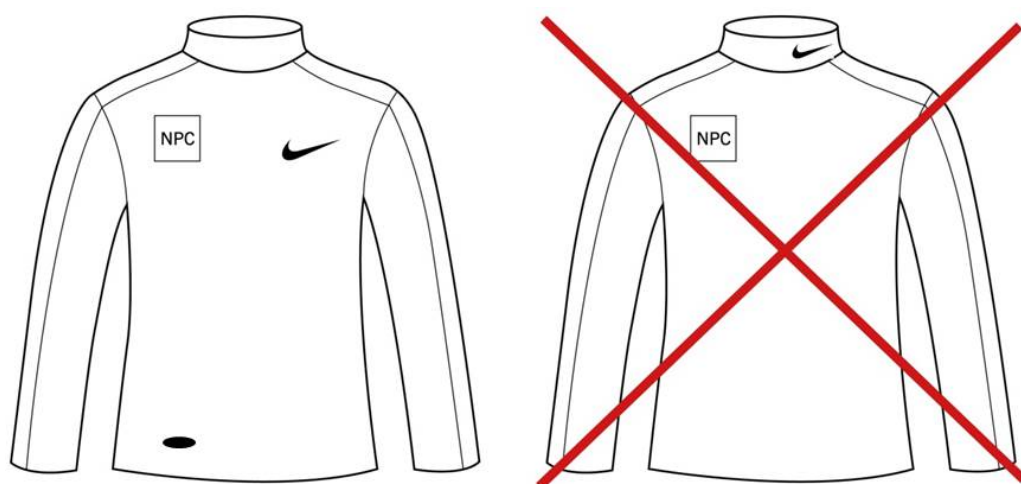
This category includes articles of clothing worn by athletes, officials and other accredited personnel during all training sessions and competitions. Competition clothing is subject to additional IF regulations, specific to the respective sport. In all instances, where the clothing contains elastic material (e.g. LYCRA®), the *Identification of the Manufacturer* shall be measured as worn by the athlete (i.e., stretched).





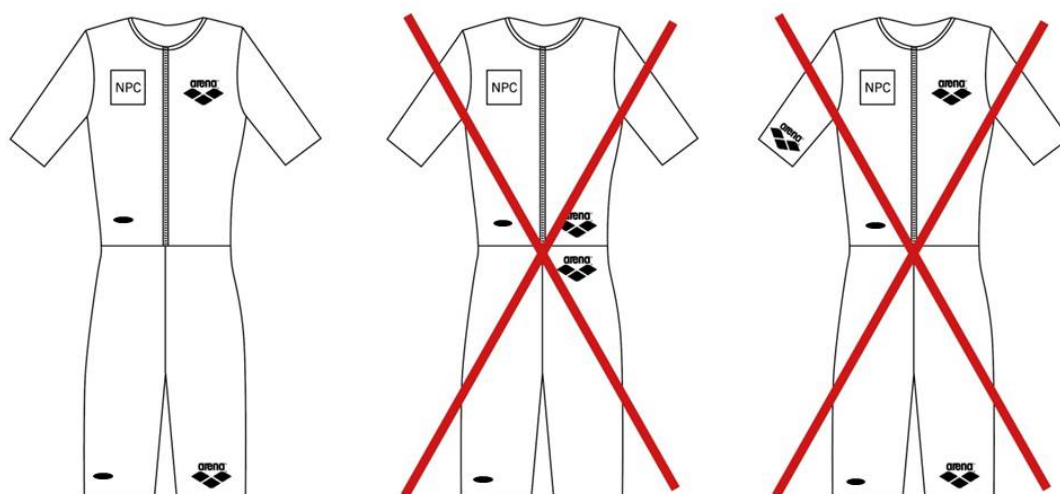
One *Identification of the Manufacturer* per clothing item will be permitted, with a maximum size of 30cm<sup>2</sup>.

No *Identification of the Manufacturer* may appear on or near the collar or on the neck.



#### One-piece body suits

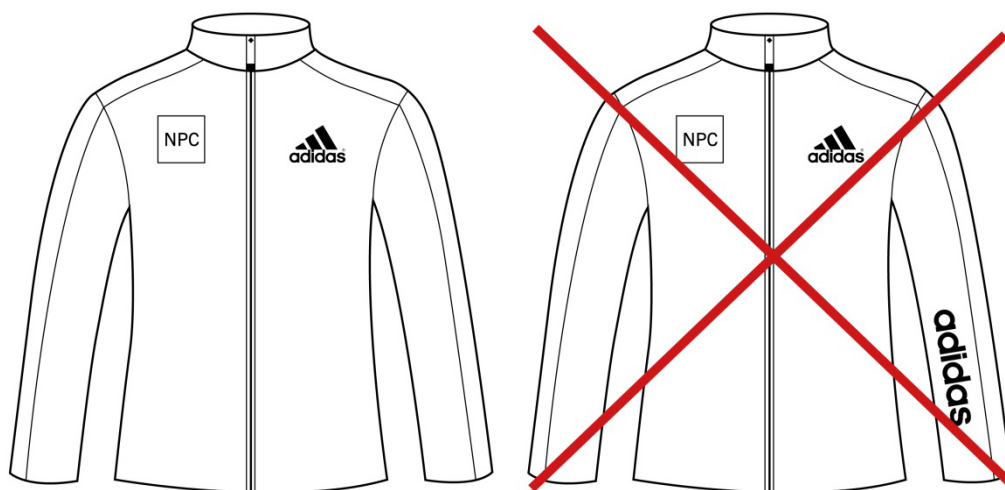
**Exception:** Where one-piece body suits are used in competition, one *Identification of the Manufacturer* shall be permitted above the waist and one below the waist, in accordance with the maximum size noted above. However, these identifications shall not be placed immediately adjacent to each other.



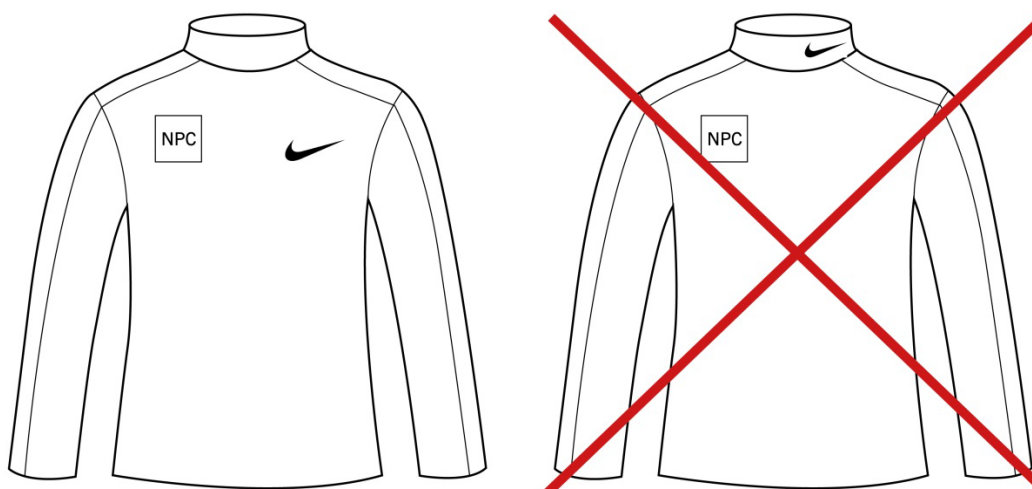


## 19.2 NPC Formal Uniforms & Casual Wear

NPC Formal Uniforms include all articles of clothing worn by athletes, officials and other accredited personnel for all Paralympic Ceremonies (Team Welcome Ceremony, Opening, Closing and Flower and Victory Ceremonies). NPC Casual Wear includes any additional articles of clothing worn by athletes, officials and other accredited personnel within Paralympic Games venues and sites.



*No Identification of the Manufacturer may appear on the collar or on the neck.*



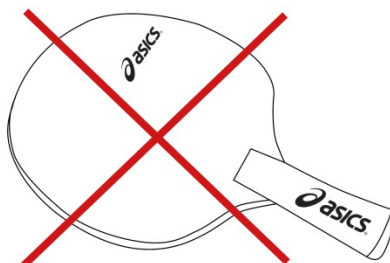
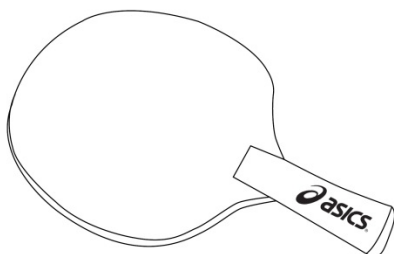




One *Identification of the Manufacturer* per clothing item will be permitted, with a maximum size of 30cm<sup>2</sup>.

### 19.3 Equipment

This category includes the personal, sport-specific equipment provided and used by athletes in the conduct of competition (e.g. boats, rackets and bicycles).

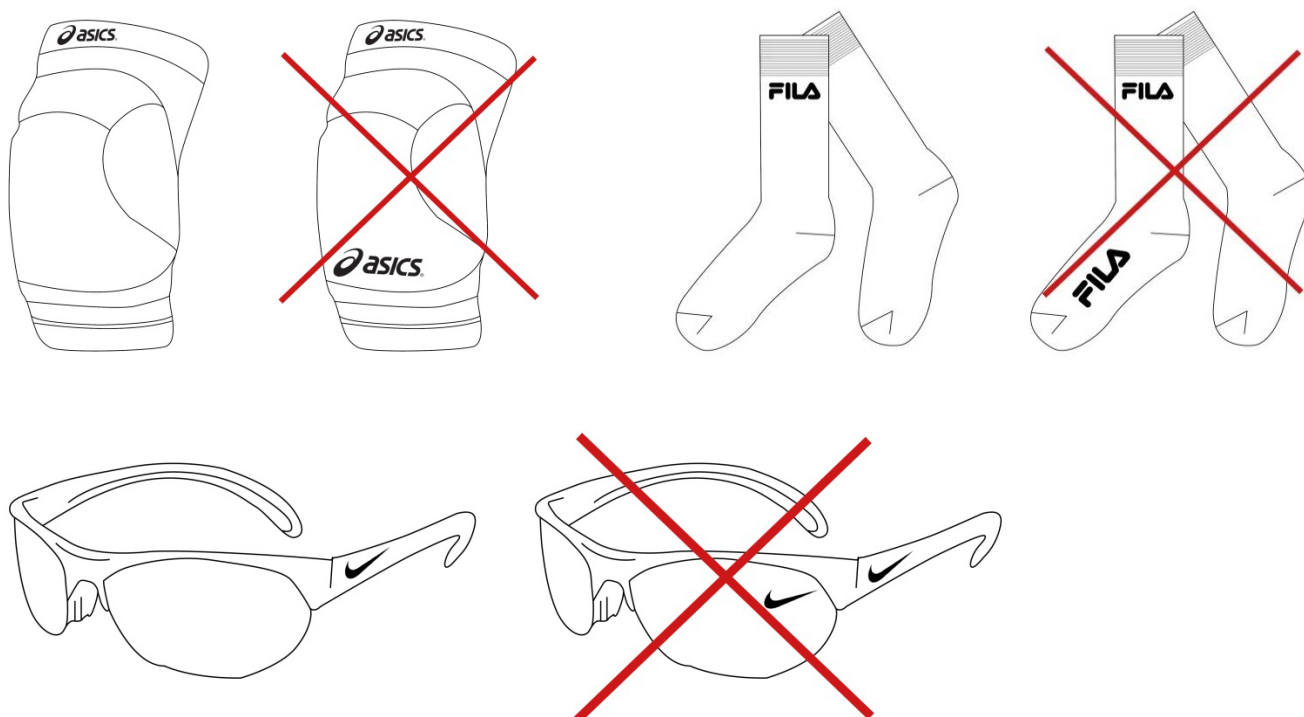


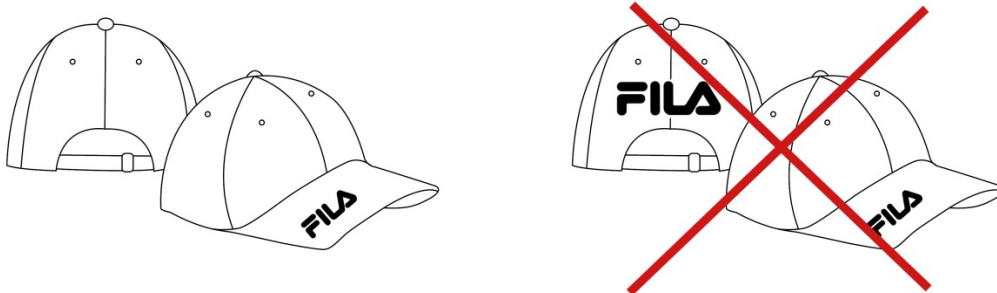


For further details, and in accordance with the technical requirements of the respective IFs, please refer to the Sport-by-Sport section. One *Identification of the Manufacturer* per item will be permitted, not greater than 10% of the surface area of the item, with a maximum size of 60cm<sup>2</sup>.

#### 19.4 Accessories

This category includes the articles of an accessory nature, worn or used by athletes and other participants within accredited Paralympic Games venues and sites. All accessories must actually be worn or used by the athlete, official or accredited personnel and must not be used for advertising purposes. Detailed specifications of accessory items for each sport are contained in the Sport-by-Sport Section.

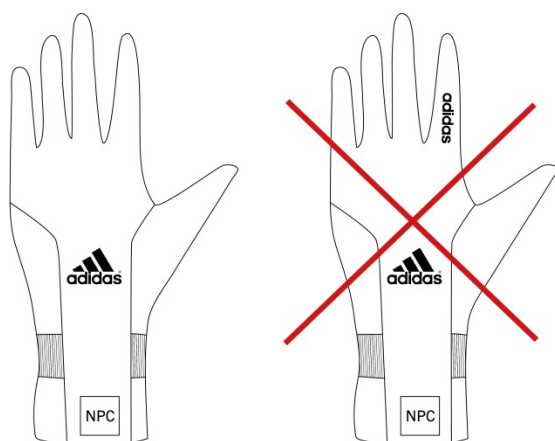


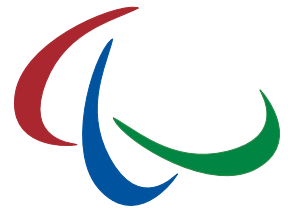


**Eyewear:** One *Identification of the Manufacturer* per accessory item will be permitted, placed on one of the arms and to a maximum size of 6cm<sup>2</sup>; alternatively, two identifications of the manufacturer will be permitted, placed one on each arm and to a maximum size of 3cm<sup>2</sup> each.



**Helmet:** One *Identification of the Manufacturer* per accessory item will be permitted, to a maximum size of 6cm<sup>2</sup> and placed above either one of the ears; alternatively, two identifications of the manufacturer will be permitted, placed one above each ear and to a maximum size of 3cm<sup>2</sup> each.

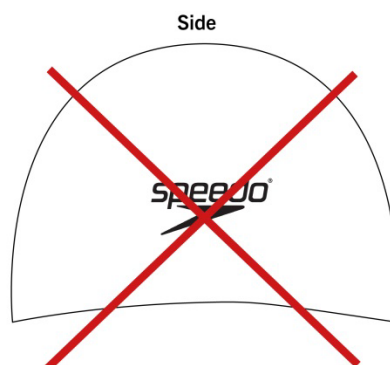
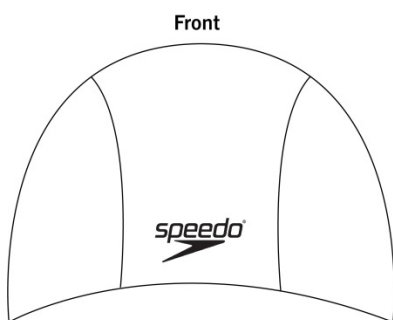




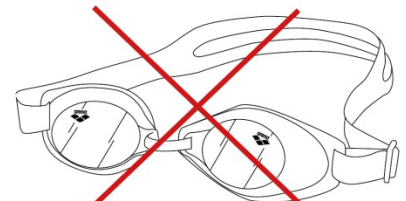
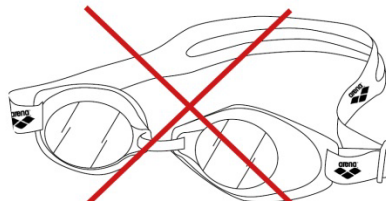
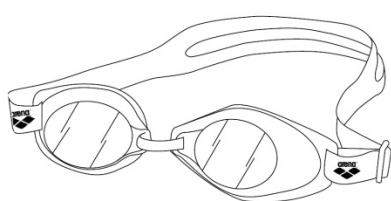
One *Identification of the Manufacturer* per accessory item will be permitted, with a maximum size of 6cm<sup>2</sup>.



Identifications of the manufacturer are prohibited on an Athlete's person (e.g., tattoos), as well as on contact lenses, earplugs, mouth guards, nose clips and water bottles.



Swim cap: One *Identification of the Manufacturer* will be permitted, to a maximum size of 20cm<sup>2</sup> and placed on the front of the cap.



Goggles: Two *Identifications of the Manufacturer* to a maximum size of 6cm<sup>2</sup> each will be permitted when placed on the spectacle frame or band only.



### **19.5 Shoes/footwear**

All footwear items may carry the identification as generally used on products sold through the retail trade the period of six (6) months prior to the Games.



## 20 Summary

All parties involved in the design, production and use of items are advised to study the contents of these guidelines carefully. The IPC, IFs and LOCOG will work diligently prior to, and during, the Paralympic Games to implement and enforce these regulations and are available to provide clarification as needed.

The Paralympic Family must work together to raise awareness and recognition for the Paralympic Movement, wherever possible. The Paralympians are the most recognizable ambassadors of the Paralympic Movement and their pictures are carried all around the world. For this reason it is important that we do not miss this opportunity to increase the awareness of our movement through the athletes, while protecting equity among the various stakeholders.

Each NPC shall be responsible for ensuring all items worn or used by the members of its delegation comply with the guidelines. To maintain equity, any identification infringing upon these guidelines shall be removed or covered in accordance with the instructions given by the IPC, LOCOG or IF. To reiterate, any breach of the guidelines may lead to disqualification of or sanctions imposed on the athlete, NPC team official or the NPC, in accordance with the decision of the IPC Governing Board, or in accordance with the technical rules of the respective sport.

## 21 Acknowledgements

Some of the contents of this document have been prepared using information contained in International Olympic Committee (IOC) publications, where applicable and with the permission of the IOC. We thank the IOC for their assistance and co-operation in sharing material and illustrations developed for the Olympic Games.

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